Urkaine, Kremenchuk ■ babenko.vitaly12@gmail.com







#### About me

I started learning on my own, then completed three courses on the iTGid education platform. After that, I joined a mentorship program at FoxmindEd. Shortly after, I landed my first job at Admiral Studios, where I worked on small to medium-sized projects.

My primary tech stack includes React, Next.js, Redux, and Tailwind, which were used in most of my projects. I am also confident in working with Mapbox and GraphQL.

I collaborated closely with designers, backend developers, and SEO specialists. Additionally, I  $communicated\ directly\ with\ clients, identified\ their\ problems, and\ proposed\ and\ implemented\ my\ own$ solutions.

During my year and a half at the company, I had the opportunity to work with clients from Great Britain, Spain, Switzerland, Finland, and other countries.

I take my tasks seriously and always strive to deliver high-quality work within the agreed timeframe.

# Languages

English: Intermidiate Ukrainian: Native russian: Native

### **Skills**

## Languages

FE related

HTML CSS/SCSS JavaScript TypeScript Liquid

# **Technologies**

Ul related FF related Tailwind CSS Material UI Styled Components shadon/ui React Next.js GraphQL Redux Redux Toolkit Zustand

Shopify Dato CMS Code Mirror Mapbox

## **Tools & Softwares**

Code related Othersoft

VS Code Git Prettier

Figma Vercel

**ESLint** 

Jira

Resend

Google Page Speed

### **Education**

Mykhailo

Ostrohradskyi

National University (KrNU)

- Bachelor's Degree in Marketing

Github

sep 2016 - Jun 2020

iTGid Education Platform

- Completed Base JS, Functional Programming and OOP courses

Feb 2021 - Jul 2021

FoxmindEd Mentoring

- Obtained all necessary skills for commercial

development

React Next.js Redux Toolkit Zustand Tailwind CSS Material UI GraphQL

🗐 Jan 2023 - Aug 2023

# **Experience**

## **Admiral Studios** — Front-End Developer

Aug 2023 - present

Developed SPA and SSR applications on Next.js

- Created and connected API (REST, GraphQL)
- Managed state (Redux, Zustand, React Context)
- Developed UI with Tailwind, Material UI